



Congratulations To The 2012 Fellows!

The USC Annenberg School for Communication and Journalism is pleased to announce the fellows for the 11th annual USC Annenberg/Getty Arts Journalism Program.

Barbara Bogaev, host and producer, Soundprint Media, La Crescenta, CA
Meredith Broussard, contributing editor, Hidden City Philadelphia, Philadelphia, PA
Brendan Bruce, senior interactive designer, Peppercom, New York, NY
Marissa Gluck, freelance journalist, Radar Research, Los Angeles, CA
Sean Kelly, freelance designer & illustrator, The New York Times, Los Angeles Times, Fairfield, CT
Miles Lightwood, staff software engineer, The Walt Disney Company, Glendale, CA
Enrique Limón, arts and culture editor, Santa Fe Reporter, Santa Fe, NM
Joanne McNeil, senior editor, Rhizome at the New Museum, New York, NY
Anne Maria Nicholson, national arts reporter, Australian Broadcasting Corporation, Sydney
Paul Pierson, partner and design director, Carbone Smolan Agency, New York, NY
Chris Spurgeon, senior software engineer, The Walt Disney Company, North Hollywood, CA
Suzi Steffen, social media consultant, journalism instructor, University of Oregon, Eugene, OR
Mark Taylor, senior interactive producer for arts & culture, KQED, San Francisco, CA
Suzanne Wu, director of research communications, USC, Los Angeles, CA
Logan Young, lead editorial producer, RealNetworks, Inc., Reston, VA

[Full bios of the fellows here.](#)

ABOUT THE FELLOWSHIP

The 2012 USC Annenberg/Getty Arts Journalism Program is built around creating a next-generation reporting tool for arts journalism in the form of a 15-member pop-up newsroom called Engine30. The fellowship, funded by [The Getty Foundation](#) assembles an all-star team of fellows committed to using their skills to imagine and implement a new dynamic system for reporting on arts and culture. The team, drawn from a pool of 257 applicants, consists of arts journalists, web designers and developers.

[Read more about the fellowship here.](#)

About Engine30

Engine30 is the latest in a series of experimental arts journalism projects dedicated to rethinking the ways journalists report on the arts. Engine28 (www.Engine28.com) was a pop-up newsroom involving 40 journalists who produced 100+ stories around two theater festivals in the span of a week. Engine29 (www.Engine29.org) sent 28 arts journalists out to explore gaming, crowd-sourcing, community engagement, slow journalism, meta-data, distributed storytelling, incremental journalism and social media as tools for covering the arts. Engine30 builds on the lessons of these previous Engines and focuses on producing a series of stories told in innovative ways.

PROGRAM LEADERSHIP (Click for bios)

Sasha Anawalt, director
 Douglas McLennan, Engine30 project architect
 Edward Lifson, deputy director
 Arianna Sikorski, program coordinator



Fellows Rick Holter, Alison MacAdam and Neda Ulaby of NPR (left to right) at the Getty Museum's "Greetings from L.A.: Artists and Publics 1950-1980," a Pacific Standard Time exhibition covered by Engine29.